

**Part III: Problem Solving**

**Time: 40 Minutes**

Write the matrices of the following transformation in the correct order and find the composite matrix.

Reflection about the origin and then rotation by  $90^\circ$  (Note:  $\cos 90 = 0$  and  $\sin 90 = 1$ )

[CLO 2.1] (2 Marks)

Trace the **DDA line drawing algorithm** to draw a line segment that starts at point  $(2, 4)$  and ends at point  $(6, 9)$ .

[CLO 2.2] (3 Mark)

**Notes:**

- Clearly write parameters values in your solution.
- Fill up a table showing your calculations step by step.

Part III:

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$$dx = 6 - 2 = 4$$

$$dy = 9 - 4 = 5$$

$$\text{steps} = dy = 5$$

$$x_{\text{inc}} = \frac{4}{5} = 0.8$$

$$y_{\text{inc}} = dy / \text{steps} = 1$$

$X_{\text{old}}$	$Y_{\text{old}}$	$X_{\text{new}}$	$Y_{\text{new}}$	$R(x)$	$R(y)$
2	4	2.8	5	3	5
2.8	5	3.6	6	4	6
3.6	6	4.4	7	4	7
4.4	7	5.2	8	5	8
5.2	8	6	9	6	9

Write the homogeneous coordinate matrix for the rectangle with endpoints  $(0,0)$ ,  $(1,0)$ ,  $(1,1)$ ,  $(0,1)$ .

[CLO 2.1] (1 Marks)

What are the **three major types** of curves? How each of these curves are specified?

Write the blending function for **one** of these types.

[CLO 2.1] (4 Marks)

Homogeneous matrix is

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

4. What are the algorithmic steps required to successfully draw a circle using **Bresenham's midpoint circle drawing** algorithm?

[CLO 2.2] (3 Mark)

2.

Major types of curves:

oHermit

odefined by two endpoints and two tangent vectors

oBezier

odefined by two endpoints and two other points

Splines

oseveral kinds, each defined by four points

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Star

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➔ Forwarded

1. Input radius  $r$  and circle centre  $(x_c, y_c) \rightarrow (x_0, y_0) = (0, r)$ .

2. Calculate the initial value of the decision parameter  $p_0 = 1 - r$

3. If  $p_k < 0$ ,  
the next point along the circle centred on  $(0, 0)$  is  $(x_{k+1}, y_k)$  and  
 $p_{k+1} = p_k + 2x_{k+1} + 3$ .

else

next point along the circle is  $(x_{k+1}, y_{k+1})$  and:

$$p_{k+1} = p_k + 2(x_k - y_k) + 5$$

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Given  $X_{wmin} = 0$ ,  $Y_{wmin} = 0$ ,  $X_{wmax} = 2$ , and  $Y_{wmax} = 2$  and a line with start point  $P_1(1,4)$  and point  $P_2(5,2)$ . Using the Liang Barsky line clipping algorithm, find the visible part of line within the window. Draw your picture. Show your steps and calculations. The following tables are given for your convenience.

[CLO 2.3] (3 Marks)

$x = x_1 + u\Delta x$	$\Delta x = x_2 - x_1$
$y = y_1 + u\Delta y$	$\Delta y = y_2 - y_1$
$p_1 = -\Delta x = x_1 - x_2$	$q_1 = x_1 - X_{wmin}$
$p_2 = \Delta x = x_2 - x_1$	$q_2 = X_{wmax} - x_1$
$p_3 = -\Delta y = y_1 - y_2$	$q_3 = y_1 - Y_{wmin}$
$p_4 = \Delta y = y_2 - y_1$	$q_4 = Y_{wmax} - y_1$

$u_1 = \max(0, q_k/p_k)$ for all $p_k < 0$
$u_2 = \min(1, q_k/p_k)$ for all $p_k > 0$



$$x_{\min} = 0, y_{\min} = 0, x_{\max} = 2, y_{\max} = 2$$

$$P_1 = (1, 4) \quad \& \quad P_2 = (3, 2)$$

$$\text{slope} = \frac{2-4}{3-1} = \frac{-2}{2} = -0.5$$

$$P_1 = -\Delta x = -4, \quad r_1 = 1-0=1$$

$$P_2 = \Delta x = 4, \quad r_2 = 2-1=1$$

$$P_3 = -\Delta y = 2, \quad r_3 = 4-0=4$$

$$P_4 = \Delta y = -2, \quad r_4 = 2-4=-2$$

$q \Rightarrow$

For  $r_n < 0$

$$u = \max(0, \frac{1}{4}, \frac{-2}{2}) = 1$$

